

Baptiste Billet

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Driving Licence B

I am looking for an internship starting in **July, 2017**.
Willing to relocate.

Education

- 2012 - 2017 **Masters in Management and Game Design** > Supinfogame Rubika
I'm currently in my fifth and final year of Management and Game Design.
- Aug 2012 **Exchange Program** > Trident, Nagoya, Japan
Workshops and International Game Concept Challenge with Japanese and Singapore's students.
- 2011 - 2012 **Computer Science IUT** > Orléans University, France
A first year in computer science program improving my programming and management skills.

Experiences

- Oct 2016 - **The Key** > Final year school project
- June 2017 Worked with a team on a game during a whole year as producer and programmer. Managed the team using SCRUM, worked for game presentations. Additional work as tools & 3C programmer
- June - **Game Programmer Internship** > Black Sheep Studio, Paris
- Sept 2016 Worked on and shipped a RTS PC & Mac game, using the Steam SDK. Worked on another PC game with cerebral controller for kids. Both on Unity.
- Dec 2015 - **First Prize, Imagine Cup France 2016** > Microsoft France
- May 2016 Second time winner of the Imagine cup France. My role in the team was to implement gameplay features, integrate assets and create tools for Unity.
- July - **Game Programmer and Designer Internship** > Zeilt Production
- Oct 2015 Worked on a mobile project for children and a PC/console MOBA, both for internal licences. Additional tasks included RA applications & mobile functionalities.

Specific Skills

Management

- **Agile managing process** as manager.
- **Supervising a design team**, of 4 to 30 persons.
- **Use of process and communication tools**

Game Design

- **Game Concept Document**
- **Game Design Document**
- **Gameplay Elements**
- **Level Design prototyping**

English Working proficiency **Spanish** Basic

Programming

- **Scripting and gameplay implementation**
- **Unity and C#**, 5 years experience.
- **Tools for Unity**, 2 years experience, enjoy it!
- **Unreal Engine 4**, beginner.
- **C++**, during 8 months in IUT.
- Learning **new languages** !

Other software

- **Microsoft Suite Office**, Word, Excel, Powerpoint...
- **Adobe Suite, Photoshop** & Illustrator, After Effect.

About me

As a curious and sociable person, I find inspiration in working with **creative people** and learning every day. My interests range from **new technologies** to electro swing and Inuit culture. I am fond of **pen & paper RPG** and **board games**. I enjoy debating Game design theory, especially regarding **systems, education or pedagogy**. I frequently participate in **game jams** and have organized local ones. I was a regional swimming champion and did theater when I was young.